

**SUPPLEMENTARY REGULATIONS SPECIFIC TO  
SNETTERTON 10<sup>th</sup> JULY 2022**



These Supplementary Regulations are to be read in conjunction with the Caterham Graduate Racing Club Sporting and Technical Regulations, and all cars must comply with these to be eligible.

This event will be run for **TEAMS** and the following relate to this one-off non-Championship Race. The event will be held on Sunday 10<sup>th</sup> July on the Snetterton 300 circuit. The event will be a 3-hour team endurance race. These regulations will be in effect for the entirety of the race day.

**Specific Team and Driver Regulations**

**1. Team**

- 1.1. Each Team must have a minimum of two and maximum of three drivers
- 1.2. Each Team must have a minimum of two cars. The sharing of a car between drivers is permissible with prior consent of the Organisers.
- 1.3. All cars in a Team will run the same race number but, each driver in the Team will be given an identification letter that must be displayed next to the cars race number when the that driver is driving.
- 1.4. At least one Team member must be a member of the Caterham Graduates Racing Club.
- 1.5. Teams must nominate a Team Captain. The Team Captain may be a Driver, in which case a Vice-Captain will also need to be nominated.
- 1.6. Each Team must use a Car Controller for the Pit Lane release, Organisers will supply Yellow & Orange identification jackets for these people. The Car Controller person can change throughout the race but must wear the jacket.
- 1.7. Each car within a Team must have a working Timing Transponder.

**2. Handicap**

- 2.1. Drivers handicap will be calculated based on the last CGRC race Snetterton 300 (8<sup>th</sup>/9<sup>th</sup> May 2021, dry sessions). For drivers that did not participate or have changed class, times from the CGRC Silverstone race (26<sup>th</sup>/27<sup>th</sup> March 2022) will be used. Any remaining drivers or Novices will be dealt with on a case-by-case bases by the official handicapper (TBA).
- 2.2. The handicapper reserves the right to amend a drivers handicap (and therefore the teams) on the day if they witness a driver performing significantly different to their declared laps times.

**3. Awards & Scoring**

- 3.1. Trophies to be provided for the first team on the road
- 3.2. Trophies will be provided for the 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> Teams in the Handicap Race.
- 3.3. Points will not be awarded to Competitors as this is a one-off Non-Championship event.

**4. Driving Times & Changes (Driving time will be apportioned based on Final Race Time, if race shortened due to RED FLAG)**

- 4.1. Each driver needs to complete at least 45 minutes Driving time based of the race driving time, not necessarily in one stint. In the event of a Red Flag, the Clerk reserves right to reduce the minimum Driving time.
- 4.2. No driver can complete more than 1hr 45 minutes of Driving time.
- 4.3. Driving time starts when car crosses pit exit timing loop, driver stint time is complete when the car crosses the pit entry timing loop. Should the driver re-enter the circuit any time spent in the pits will be included in Driving time.
- 4.4. A minimum number of 4 pit stops must be completed.
- 4.5. A pit lane drive through that is not a penalty can count as a Pit Stop, abiding to pit lane speed and exit lights.
- 4.6. A Pit stop cannot be combined with any penalties, such as Drive Through or Stop/Go
- 4.7. Having two cars on the circuit from the same team at the same time, both cars laps will be null and void and not count towards laps completed or race time.
- 4.8. Car changeover is completed when the incoming car passes their nominated garage, the waiting car may then be released out into the pit lane to join the race. Waiting cars must do so from within the garage. The incoming car then proceeds up pit lane and does not re-join circuit but enters Parc-Ferme where the scrutineers may perform checks at their discretion, and then when released make their way back to paddock.

**SUPPLEMENTARY REGULATIONS SPECIFIC TO  
SNETTERTON 10<sup>th</sup> JULY 2022**



- 4.9. When a car is shared between two drivers, the Car Controllers is responsible for notifying the organisers of all driver changes as soon as the stop is completed. Notification will be via a WhatsApp group that will be set up for specifically and solely for this purpose. For non-shared cars, driver changes will be done via the cars transponder on pit entry/pit exit.

**5. Pit Lane / Wall**

- 5.1. The Pit Lane shall be divided into two lanes. The lane closest to the pit wall will be referred to as the “Outer” or “Fast Lane” and the lane closest to the pit garages will be referred to as the “Working Area”.
- 5.1.1. A pit allocation will be provided by the Organisers, the rear Fire lane must remain unobstructed at all times during the event.
- 5.1.2. The only area in the Pit Lane where any work can be carried out on a car is the Working Area.
- 5.1.3. Cars may enter or remain in the Fast Lane only with the Driver sitting in the car behind the steering wheel in their normal position with their belts fully fastened, and under its own power
- 5.1.4. It is forbidden to paint lines on any part of the Pit Lane.
- 5.1.5. No equipment may be left in the Fast Lane.
- 5.1.6. No umbrellas or unsecured structures are permitted on the pit wall at any time.
- 5.2. The use of reverse gear is not permitted at any time in the pit lane, cars may only be pushed backwards.
- 5.3. When stopped in the Pit Lane a car must be angle-parked for all Official sessions (front of the car toward the pit garages at an angle of approximately 45 degrees). A car may not be worked on unless stopped in this manner.
- 5.4. Cars shall only be permitted to stop outside the pit garage allocated to the car. Unless serving a penalty in the Stop/Go Box, stopping or parking a car, even temporarily, outside of the zone assigned to that car is not permitted at any time. Notwithstanding this, should any driver overshoot their assigned zone in the Pits and stop beyond it, the car may only regain access to its own zone by being pushed, providing that it is safe to do so.
- 5.5. When moving from the Working Area to the Fast Lane the car must be under the guidance of a Car Controller. The Car Controller must position themselves in view of the driver. They must check that the Pit Lane is clear such that the car can be released without impeding any other vehicle. When the Car Controller is satisfied that the car can be released. The car must be pushed backwards by personnel other than the Car Controller so that they can remain focused on the safe release of the car into the Pit Lane.
- 5.6. Competitors are reminded that Motorsport UK Yearbook 2022 Regulation Q9.1.4 (ii) states *“Whilst in the pit lane it is recommended that all personnel wear a high visibility jacket/vest approved by the organisers.”*
- 5.7. A maximum of 2 people may work on the car at any one point in time during a pit stop, on minor works only. Working on the car is defined as “any person touching the car.”. The driver, whilst remaining in the car, does not count as someone working on the car.
- 5.8. The pit lane speed limit of 40kph (unless otherwise stated in the Final Instructions or by event bulletin) must be observed at all times during the event. Speeds will be monitored during the event by fixed or hand-held radar guns. It is the driver’s sole responsibility to ensure that they do not exceed the pit lane speed limit. There is a Fixed Penalty for this offence listed in the Appendix
- 5.9. Cars may only enter the pit garages from the rear

**6. Grid, Start and in Race**

- 6.1. The grid will be decided by Lottery, drawn on Saturday afternoon. A warm up session will be run on Sunday morning to ensure all drivers have completed the mandatory 3 Laps, this is only mandatory for drivers that have not competed on Saturday.
- 6.2. Start Drivers must be nominated to Race Admin no later than 11:00 on Sunday.
- 6.3. The Start will be via a ROLLING Start in accordance with Motorsport UK Regulation Q12.9.11(b)
- 6.4. If Cars are still in the pits when the pit lane closes or taken to the pits prior to the start, they may join the race from the pit lane after the last car has crossed the pit lane exit at the start of race.
- 6.5. The Pit Lane will Open at 13:30, and Close at 13:32, cars will form on the grid behind the Safety Car. A 1 Minute signal will be given at 13:35, followed by 30 Second Board and Green Flag for the commencement of the Rolling Start at

**SUPPLEMENTARY REGULATIONS SPECIFIC TO  
SNETTERTON 10<sup>th</sup> JULY 2022**



13:36, Safety car will pull into pitlane and Pole sitter will keep station till the Red Lights on the gantry are extinguished, racing commences at this point, no overtaking till the lights have been extinguished.

6.6. Cars will be formed up in the Fast lane prior to pit lane opening to speed up the process of gridding, as cars will arrive at grid in correct order.

**7. Red Flag**

7.1. If a RED FLAG is required during the race the following Cases will be applied

7.1.1. CASE A – Less than 2 Laps completed by the Race Leader – The Race will be NULL & VOID and a complete restart (With Race distance adjusted if required by the Clerk of Course).

7.1.2. CASE B – More than two laps completed by the leader but less than 75%, declared in Final Instructions – The race will restart in Finishing order as per Motorsport Regulation Q.12.15.2, with result will be based on the combined races to produce an aggregate.

7.1.3. CASE C – More than the 75% Calculated distance – the race will be restarted under Motorsport Regulation Q12.15.4, up to a limit of 90% time completed, unless the Clerk of Course, in consultation with the Stewards deem it appropriate not to restart the race, and the Result would be declared.

7.2. It will not be permitted to change drivers during the course of a stoppage unless specifically authorised by the Clerk of Course. The period of time that the race is stopped will count towards the driving times of the driver in control of the car at the time. Under these circumstances, the Clerk of Course may revise certain driving time criteria for individual drivers.

7.3. Cars will not be permitted to enter the pit lane unless directed by an official to do so.

7.4. Cars in the Pits may not re-join the grid.

**8. Safety Car**

8.1. The Safety Car will be used during this event during Warm Up and the Race and will operated under Motorsport UK Regulations, any deviation from these will be clearly stated in the Final Instructions.

**9. Refuelling**

9.1. Refuelling is permitted at either the circuit onsite pump or the designated area next to the pit exit road by Garage 26. (This is to ensure that the relevant Fire cover is in place for safety reasons).

9.2. Driver must not be in the vehicle during refuelling.

9.3. Fuel must not be stored in the garage or pit lane. Each entry should have a designated fuel area away from any sources of ignition.

**9.4. Designated Refuelling Area**

9.4.1. Access to and from the area will be via rear pit access road only.

9.4.2. Teams must use approved refuelling cans for refuelling activities. All cans must be clearly labelled with the race number of the car; only two cans may be used per car; and each can may only be used once per stop.

9.4.3. The team member that is refuelling must be wearing the appropriate PPE (Fire suit, Gloves and Balaclava), and appropriate Fire cover will be in situ in the refuelling area.

**9.5. Onsite Fuel pump**

9.5.1. The fuel pump will be operated by MSV.

**10. Scales and Weighing**

10.1. The weighing scales for the event will be the Circuit scales set up in the Scrutineering Bay.

**11. Communications**

11.1. It is not permitted for any team to have any kind of radio, electronic, electrical system or cell phone communication with the driver whilst the driver is in the car during Warm-up or Race.

**12. Tyres**

12.1. Registered CGRC Competitors are required to use the Championship control tyre, however the use of registered bar-coded tyres is not required. Tyres used need not be counted towards the championship or trophy limits.

**SUPPLEMENTARY REGULATIONS SPECIFIC TO  
SNETTERTON 10<sup>th</sup> JULY 2022**



12.2. Guest competitors, with prior agreement from the Organisers, may run tyres that comply with the regulation CGRC 1.6.7, these competitors will be eligible for awards at this event.

**13. Additional Lighting**

13.1. It is permissible to fit additional front facing car identification lights providing they are a self-contained unit (light and battery combined).

13.2. It is not permitted for any car to run with identification lights which are either red or yellow in colour, which could be confused with a flag or light signals.

13.3. It is prohibited to use any form of flashing light, with the exception of indicators.

**14. Cameras**

14.1. Cameras are mandatory under Championship Regulation 2.13. They should be set up with the correct time and date for each session to speed up the process of checking footage. For the same reason SD cards for cameras should be empty of other files / footage at the start of each session.

14.2. SD cards may be requested by the Clerk of Course at any time, and should be delivered to Race Control on request.

**15. Penalties**

15.1. The stop / go penalty box is located beneath race control.

15.2. No two penalties can be served at the same time, a driver must re-join the track and complete 1 FULL lap past the start line then come in to serve the next Penalty. For clarity, one out lap, one full lap, one in lap.

Final v1.0: 21<sup>st</sup> June 2022

**NOTES**

Judges of Fact for Pit Stops will be appointed at the meeting and be bulletined

CGRC Clerk of Course – Darren MacClinton

**SUPPLEMENTARY REGULATIONS SPECIFIC TO  
SNETTERTON 10<sup>th</sup> JULY 2022**



<b>Offence</b>	<b>Datum Penalty</b>
False Start	Drive Through
Overtaking a competitor under yellow flag	3 Min Stop/Go
Overtaking a competitor under Safety Car	3 Min Stop/Go
Causing avoidable Contact	3 Min Stop/Go (Higher at discretion of CofC)
Not respecting Track Limits	1 Min Stop/Go
More than 3 Laps under Black and Orange Flag	Car to be cleared by scrutineer, released from Pit lane then return for a Stop/Go
More than 3 Laps under Black Flag	Call in for chat with an Official, and other Team member not permitted to enter circuit till instructed.
Excess Speed in Pitlane	Stop/Go + 10 Seconds for each KPH over limit
Reversing under power in Pit lane	Drive Through
Exiting Pit lane under Red Light on exit	5 Min Stop/Go
Exceeding Driving Time (Continuously/total)	10 Lap added to race time
Failing or refusing breathalyser test	Disqualification of the Team
Using Electronic Equipment with the car	Disqualification of the Team
Failing to provide video coverage	3 Lap Penalty for 1 <sup>st</sup> , 5 Laps for 2 <sup>nd</sup> , then 10 Laps for subsequent offences
Failing to nominate the starting driver before the deadline	Start from the back of the Grid
Not completing the minimum number of pit stops	10 Lap Penalty for each missed stop
Failure to declare correct driver weight	2 Lap per underweight driver
Pit Stop procedure	3 Min Stop/Go (Or higher at CofC discretion)
Incorrect Refuelling (Not in designated Areas)	10 Lap Penalty for each occurrence
Unsafe release from Pit box	3 Min Stop/Go
Early Release from Pit Box – <i>Outgoing Car released before the Incoming Car passed the garage</i>	Drive Through
Tow Back	3 Lap Penalty

**Penalties should increase for repeated offences as follows:**

Stop/Go

1 Min Stop/Go

3 Min Stop/Go

5 Min Stop/Go

10 Min Stop/Go

Black Flag with possible Disqualification

**NO TWO PENALTIES** can be served at the same time, you must re-join the track and complete 1 FULL lap past the start line then come in to serve the next Penalty. To clarify, One out lap, One full lap, One in lap